Andrew Q. Tran

EXPERIENCE

Mindstrong Health • Product Design Lead (2018 - Present)

 Leading and executing end-to-end product and experience design for people with serious mental illnesses (SMI) and internal clinical care teams.

Post Series C: Growth & Engagement

- Upholding best-in-class UX for SMI patients, spearheaded redesign of top-of-funnel experiences for user growth, doubling user base within one quarter, and reducing burden for white-glove member enrollment by 50%.
- Uncovered and solved for unmet needs in patient communications (async/sync, scheduling), enabling clinical services to scale and improving value to members.

Series A-C: Foundation

- · Created the foundations of the Mindstrong member app and clinical web app.
- · Recruited, built a design team, managing and mentoring junior designers
- Improved therapy efficiency (digitization of records, data analysis) and patient outcomes for key partners, helping to secure B2B deals (+\$8M/yr) and unlocking new partnerships. Work featured in NY Times.
- Forged relationships across Product and Engineering, elevating Design at Mindstrong as an equal partner in the product development process.
- Established new design and research processes, tools and design system, socializing and promoting best practices across functional teams.

BioRender • Product Designer (2017; Contract)

- Built a zero-to-one science illustration web app and enabled company to get into Y-Combinator W18 within a tight timeframe.
- Facilitated product research workshops with founders. Provided product ideation, competitive analysis, UX/UI design, and front-end implementation.

BioElectron • Sr. UX/UI Designer (2017 - 2018)

- Led efforts in designing a comprehensive suite of specialized, unique scientific research applications for myriad research disciplines and robotic instruments.
- Improved cadence of product release and testing cycles, setting the framework for shipping and testing early. Managed communications with all stakeholders.
- · Established and conducted formal user research, interviews, and usability tests
- Created a design language and implemented a design system to reduce front-end engineering burden.

Vave Health • Product Designer (2015 - 2017)

- · Co-wrote a multi-million dollar SBIR grant application
- Designed, coded UI of a responsive mobile app for portable and wireless ultrasound for demos with physicians, investors, and engineer testing
- Developed business strategy by performing market research, conducting customer interviews, and assessing the competitor landscape
- Created brand identity, company website, infographics and illustrations for pitch decks; collaborated with industrial design firm and creative agency

Univ. of Southern California • Scientific Graphic Designer (2014 - 2015)

- · Produced 3D visualizations for multi-million dollar grants and major publications.
- $\boldsymbol{\cdot}$ Designed multiple responsive web apps and sites for research institutions.

Kandeo Studios • Owner (2005 - Present)

· Offering illustration, animation, and UI/UX design for life sciences & healthcare.



Design: Figma, Sketch, Origami, Abstract, InVision, Photoshop, Illustrator, After Effects, Keynote

Code: HTML, CSS, SCSS, jQuery, Ionic, Foundation, Bootstrap, git

3D: Maya, Mudbox, 3D-Coat, Cinema 4D, autoPack, ePMV, OsiriX, animation

Illustration: traditional and digital painting, medical illustration

∇ AWARDS

Health++ Winner (2016) Stanford University

Code-a-thon Winner (2014) Health 2.0 Conf, San Francisco

Vesalian Scholar Award (2014) Vesalius Trust, International

Best Poster Presentation, 2nd (2014) University of Toronto

≝ OUTREACH & TALKS

Guest Speaker (2019) University of Toronto, Biomed. Comm.

Guest Lecturer (2017) UC Berkeley, "Healthcare in 2025" DeCal

Presenter (2016) Atlanta, GA: Association of Medical Illustrators Annual Meeting

Presenter (2016) Santa Cruz, CA: Guild of Natural Science Illustrators Conference

Mentor (2016 – 2019) Edge Interns: collegiate, health tech

(b) OTHER JOBS

Biomedical Researcher (2004 - 2012) UCLA, Amgen, Novartis • Immunology, Pharmacology, Oncology, Drug Discovery

⋒ EDUCATION

IDEO Colab (2018) Design Fellow

University of Toronto (2014) MSc, Biomedical Communications

UCLA (2007) BS, Psychobiology